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1/14/06
vvn**Listing of Claims:**

This listing of claims will replace all prior versions, and listings, of claims in the application:

1. (Cancel).
2. (Previously Presented) A graphical user interface (GUI) control method comprising:
 - displaying a cover screen hiding an inherent screen operated by a base software, which is different from an overlay software that operates said cover screen, on a display device; and
 - displaying an applicable use of said base software that operates said inherent screen in a menu form on said cover screen;
 - wherein when an operation on the menu on said cover screen is performed, an operation equivalent to the operation performed on said cover screen is executed on the inherent screen of said base software in accordance with previously registered widget-relation information and not in accordance with any execution of said base software.
3. (Previously Presented) A graphical user interface (GUI) control method comprising:
 - (a) a step of previously registering in a storage unit an applicable use of a first software adapted for running on a computer, said first software having a GUI;
 - (b) a step of displaying a registered use of said first software in a menu on a screen of a display device, inputting an operational sequence of said first software, as required for utilizing said first software in said use, to register in said storage unit, for each use displayed on said menu; and
 - (c) a step comprising: booting, on selection of the use from said menu, the first software as required for the selected use; detecting in what location in the screen a GUI widget to be acted on next, in accordance with the operating sequence previously registered for the selected use, is displayed; and displaying the detected GUI widget in a highlighted fashion on the screen in accordance with a detected display location of said GUI widget, said GUI widget being displayed and controlled by a second software external to and independent of the first software; and
 - (d) a step comprising: detecting an action on said GUI widget; in accordance with a previously registered operating sequence, detecting in what position on the screen a GUI